

Performer: _____

Hour: _____

Creating a Story with Light

Assignment: You will use the online [Light Lab](#) program. In this program, several figures stand on a traditional stage. You will be able to light them from several angles, light the cyclorama along the back of the stage, add gobos and use the addition of special lights for effect in the main areas of the stage - UR, UC, UL, RC, CS, LC, DR, DC, DL. This program offers a sampling of some of the basic tools a lighting designer has at their disposal to create lighting and lighting effects to support the story.

Using the Light Lab, create a 30-45 second presentation that helps tell the story of a song of your choice. Incorporate the use of color, light intensity, beam angle, and patterns to help create a mood and setting consistent with your song. Use the rubric below to help guide your work.

(Song must be school appropriate or all points are forfeited and student receives a zero.)

Objective: Student will be able to successfully use color, intensity, and angle to communicate story and mood in a song.

Assessment:

1. Prepared and ready to present with design and song	20	16	12	8	4
2. Colors are used effectively to communicate story and/or mood	20	16	12	8	4
3. Light intensity is used effectively to communicate story and/or mood	20	16	12	8	4
4. Beam angle is used effectively to communicate story and/or mood	20	16	12	8	4
5. Patterns are used effectively to communicate story and/or mood	20	16	12	8	4
6. The design is consistent with selected song	20	16	12	8	4
7. Presentation is within 30-45 seconds	20	16	12	8	4

Total: _____ / 140
